



## 1<sup>st</sup> Annual QCMBL Coaches' Tournament - Tournament Rules

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1. Any changes to the team roster must be supplied to the Tournament Chairman prior to the team's first game.
2. Sask Box Lacrosse rules will be in effect except where otherwise noted.
3. Clock stoppage during the tournament. The clock will stop after a goal and once the whistle is blown for a penalty or at the referee's discretion (most likely only when an injury occurs).
4. Teams are to supply their own practice and game balls. Home team must supply the necessary amount of game balls in order to complete the game.
5. Game Sheets must be prepared 15 minutes prior to the scheduled game time. Home team is responsible for picking up the game sheet at the office. Visiting team will drop game sheet off at the penalty box – score keepers area.
6. For each game - the home team is responsible for the scorekeeper and timekeeper; visiting team is responsible for the shot clock person. The tournament committee will provide all game referees.
7. Any official protest shall be documented and submitted together with a \$100.00 bond to the Tournament Chair, whose decision will be final. The protest bond will be returned if the protest is upheld.
8. All match, game, or gross misconducts will be referred to the Tournament Chair who will, after consulting with the discipline committee, render a decision regarding suspensions and their decision will be final. If penalized team does not sit a suspended player immediately following the suspension, that team will have 2 points deducted from their tournament standings.
9. Any player who receives a fighting major will be subject to disciplinary action by the Disciplinary Committee, which may include expulsion from the Tournament.
10. Game Times:
  - 75 Minute Games
  - 3-15 minute stop time periods
  - 1 minute rest between periods, 3 minute warm-ups
  - Rest times will be eliminated if the game falls behind schedule.
  - If the game starts 3 minutes after allocated start time, due to a team being late, a delay of game penalty may be assessed.
  - When time reaches five minutes left in the scheduled time, and there is more than 2 minutes left on the game clock, the following will occur:
    - At the first stoppage of play, the clock will be set to two minutes and the remainder of the game will be played stop time.

11. In all games, a mercy rule will apply. If a team has a lead of 6 goals or more, the clock will switch to running time. If the losing team narrows the differential to 4 goals or less, the clock will revert back to stop time.
12. Scoring System

All of the tournament games, with the exception of all final games, will be played using the following scoring system:

  - Win any game (final score) = 2 points
  - Tie any game (final score) = 1 point
13. If two or more teams are tied after the Preliminary Round Play the following will determine the final placing:
  - a) Record against each other. Failing that,
  - b) Goals Against  
Goals For + Goals Against  
\*The team with the lowest percentage will advance.  
NOTE: Only goals for and against occurring against common opponents will be used in the formula.
  - c) Fewer penalty minutes
  - d) Coin toss.
14. Overtime will take place in the MEDAL ROUNDS only and will be as follows:
  - a) Teams will not switch ends
  - b) Sudden death overtime will be played with one - 5 minute run time period. If still tied at the end of 5 minutes, go to an alternating shootout. No one player can go twice until all team players have gone once. This is a one for one shootout. The first team to score when the other team has not is declared the winner. Medal round games are 15 minutes longer than the round robin games.
15. Abuse of Referee's, Game Officials or Tournament Volunteers WILL NOT BE TOLERATED, and may be grounds for the expulsion of the individual or team involved, at the discretion of the Disciplinary Committee. If a tournament official (not referees) witness any abuse, the offending team will have a deduction of .50 points off their round robin standing.
16. Unruly fans may be barred from the tournament arenas at the discretion of the Disciplinary Committee.
17. TEAMS AND/OR INDIVIDUALS WILL BE HELD RESPONSIBLE FOR ANY DAMAGE DONE TO ANY OF THE FACILITIES USED FOR THE TOURNAMENT. TEAMS AND INDIVIDUALS CAUSING DAMAGE WILL BE EXPELLED FROM THE TOURNAMENT AND BILLED FOR DAMAGES AS WELL AS PROCESSED.